Subject	Year 9 Music GCSE					
Week Commencing	**Monday 18th May**					
Year Group	Topic	Interim deadline dates	Final deadline date	How work will be set *Please highlight as appropriate			How completed work should be submitted
9	**Task 1** Btec and GCSE Listening starters booklets. **Please finish unit 1 - (up to page 25)** Revise Unit 2 - Rhythm and Metre and answer questions 11 (a) to (e) - pages 27 and 28, tracks 52 to 56 **Task 2 Performing** Please continue practicing – Please go through to check the criteria and how to improve your performance. Please look at - https://www.bbc.co.uk/bitesize/guides/z62dy9q/revision/1 **Task 3 - Composing** Send me your latest version of you film/computer game composition. **Task 4 - Area of Study** – Film Music Using your film Music booklet please complete.		22nd May	Paper/Book based	Electronic based	<mark>Both</mark>	<mark>Please submit all work via Teams</mark>

• Unit 6. To provide unexpected juxtaposition or to provide irony Please complete - ***Klaus Badelt and Hans Zimmer: He's a Pirate*** using BBC Bitesize https://www.bbc.co.uk/bitesize/guides/zkqj2nb/revision/1 Complete the test at the end and send a screen shot of your score Work will be distributed to students via Teams to work electronically or print.							

Subject:	Year 9 Music GCSE and BTEC

Topic area being studied with learning objectives
AOS 4 - Film and computer games Music • Listening to music that has been composed specifically for a film • music from the Western Classical tradition that has been used within a film • music that has been composed as a soundtrack for a video game You will begin to develop music that has: • a mood or emotion being conveyed on the screen • a significant character(s) or place • specific actions or dramatic effects. You will develop your knowledge of: • how music can develop and/or evolve during the course of a film or video game • the resources that are used to create and perform film and video soundtracks, including the use of technology • the names of composers of music for film and/or video games.

How work is set

- Students will have feedback on last terms work on to complete Close the gaps tasks.
- Weekly targets will be set through Microsoft Teams.
- Reviewing knowledge quizzes will also be through Teams

How should work be submitted/assessed

- All work will be submitted through Microsoft Teams.
- All feedback will be sent through teams
- Student will need access to either Sibelius (free at the moment), Bandlab for education (let me know if you want to use this and I will send you the log on class code) Reaper- (free at the moment), Noteflight, Garageband, or anything similar to create their compositions.
- Students will keep audio recording of their performances
- If composition files are too large to attached in teams then share in OneDrive or convert to MP3 and send a screen shot.

External websites where work can be accessed

Please see below links to help with research and understanding

- https://www.bbc.co.uk/bitesize/topics/zr73mfr
- https://www.bbc.co.uk/bitesize/examspecs/zv7gxyc
- https://www.youtube.com/watch?v=XacNZ5fRBuI