Subject	Computer Science
Qualification	GCSE
Exam Board	OCR
Course summary	This exciting GCSE gives you an excellent opportunity to investigate the key components of a computer, the factors that affect the performance of a computer and the technology behind networking computers including the internet. You will learn about Computer related law, the threats posed by computers, understand binary and how data is represented in a computer system. In a world dominated by the use of technology, this GCSE will give you an insight into how this world works. You will also continue your journey developing your programming and problem-solving skills using Python. Programming skills are in high demand and many STEM (science, technology, engineering and mathematics) careers increasingly needing people who can write code.
What will students learn?	 Programming (Variables, Assignment, Selection, Data Types) Systems architecture Memory and storage Computer networks, connections and protocols Algorithms
	 Programming (Boolean Operators, Loops, String Manipulation, lists) Year 10 Network Security Systems Software Ethical, legal, cultural and environmental impacts of digital technology
	 Programming (File handling, Procedures, Functions) Producing robust programs Boolean logic Programming languages and integrated development environments
How will students be assessed?	Exam Paper 1 - Computer systems Exam Paper 2 - Computation thinking, algorithms and programming • Section A - Theoretical Content • Section B - Programming Skills Content Both papers have identical weighting and mark allocations.